

HDX-DEV-100 Experience API for Beginners



Edition: July 2024

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Introduction

This hands-on lab guides you through exposing the content on HCL Digital Experience (DX) platform using its advance Experience API capabilities. You will experience how quick and easy it is to use these APIs and reuse content in other applications and perform other actions in DX in a programmatic way.

In this DX developer lab, you play the role of Gene, a developer for the fictitious Woodburn Studio company.



Gene Hayes, Developer, based in Chicago (USA)

As a Web Developer, you will learn how to use the Experience API Explorer swagger documentation to test the API and then use an external application (Postman) to work with it.

Prerequisites

- 1. Completion of <u>HDX-INTRO</u> and <u>HDX-BU-100</u> courses, including the labs
- 2. Access to download the Lab Resources. In the same place where you have found this lab, you will find corresponding resources which you may download and unzip in your Desktop. This helps you to run the lab more easily, and you may later replace it by your own ones.

You will be using the following user IDs and passwords:

Purpose	User	Password
SoFy Login	Your official email id	Your password
SoFy Solution Console Login	sol-admin	<from sofy="" solution=""></from>
Developer Gene Hayes	ghayes (or wpsadmin)	HCL-Dem0 (or wpsadmin)

Lab Overview

In this lab there are several parts to get you started developing with the DX Experience API. These are shortly introduced now.

Part 1: Explore Experience API

You will use the Experience API swagger documentation to learn how to create the right API calls to login into Experience API and retrieve any DX content in JSON format. Here is an example response:

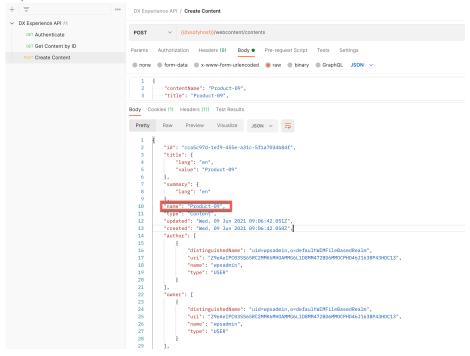
Part 2: Use Experience API Externally

Then you will use an external application, in this case Postman, to login into the DX Experience API and retrieve any DX content as JSON.

```
Raw Preview Visualize JSON V
       "id": "5e89611c-b55f-47e4-a82d-16e8985cffe4",
      "title": {
3
         "lang": "en",
          "value": "Product 03"
5
        "summary": {
      3,
8
           "lang": "en"
       "name": "Product 03",
10
11
      "type": "Content",
12
13
       "updated": "Mon, 08 Feb 2021 09:25:38.670Z",
     "created": "Thu, 08 Aug 2019 14:42:29.482Z",
```

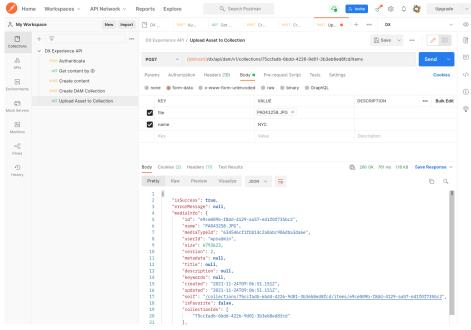
Part 3: Create new DX Content Externally using Experience API

And, again using Postman, you will create a new DX content, **Product 09**, using the Experience API.



Part 4: Upload a DAM Image and Add to Web Content

And, again using Postman, you will use the Digital Asset Management API or short, DAM API, to create a new collection and upload an image to the collection. Then you will use the WCM V2 API again to add the image to the content you created in the previous part. And learn how to reuse this collection of APIs call in an programming language.

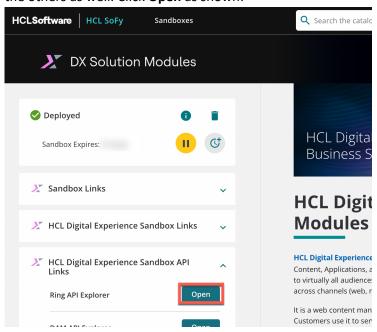


Part 1: Explore Experience API

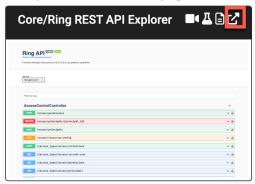
You will first use the Experience API swagger documentation to learn how to create the right API calls to login into Experience API and retrieve any DX content in JSON format.

For that you need to have the URL to access this Experience API Explorer for the Core API, which is your host with the path /dx/api/core/v1/explorer, e.g. for your HCL SoFy sandbox this is something like <a href="https://dx.sbx<your sandbox id>.play.hclsofy.com/dx/api/core/v1/explorer">https://dx.sbx<your sandbox id>.play.hclsofy.com/dx/api/core/v1/explorer. As you are using HCL SoFy, you may use it to get easily access to this and the other APIs.

1. Access the HCL Digital Experience Sandbox API Links on your sandbox. You see all the Experience API links of all available APIs. You will start with the Ring API. You may later check the others as well. Click **Open** as shown:



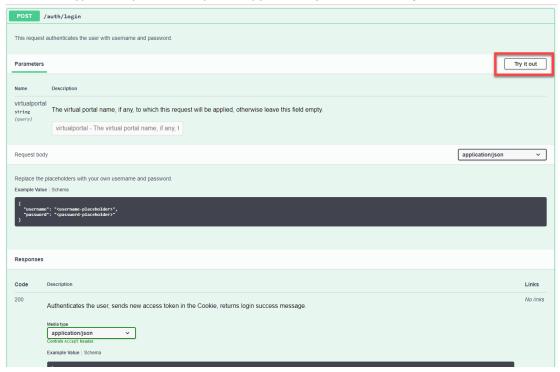
2. Alternatively, you may access the explorer using the DX Solution Modules Demo Home Page, and open it in a dedicated page.



3. This gives you access to the swagger documentation of the Core API, called "ringapi-server". In this documentation, it is possible to trial any of these methods. To have access to resources on the server, you need to be authenticated. This can be modified, but is set up this way by default. To authenticate, there is a login API under the Authentication Controller. Scroll down to the Authentication Controller. Under the AuthenticationController click on the /auth/login. You can see that this is a POST method call to get access to its details.



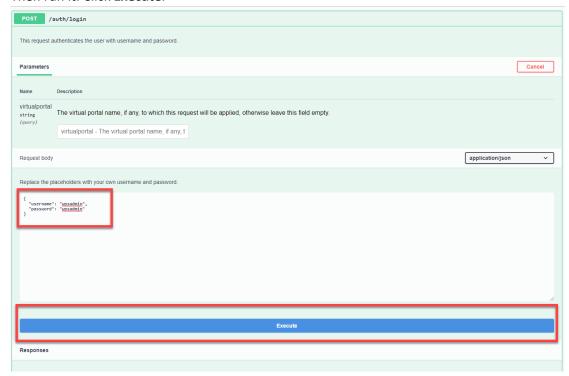
4. You have access to its details, parameters and responses. Now try it out. Notice you can set the media type in responses. Keep it on application/json and click **Try it out**.



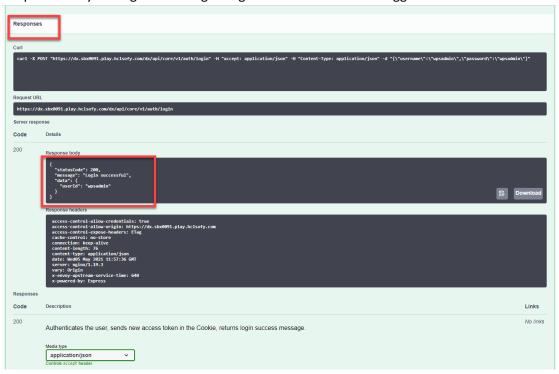
5. Under parameters, in the Request Body section, you need to provide the DX server user name and password credentials. Enter a user with the right credentials in JSON format, e.g. for **wpsadmin**, which shows like (and which you may copy & paste).

```
{
"username": "wpsadmin",
"password": "wpsadmin"
}
```

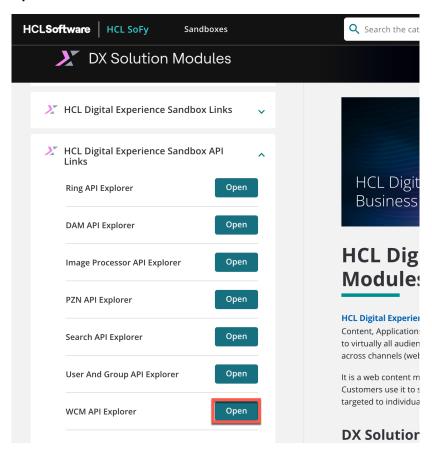
6. Then run it. Click **Execute**.



7. Check the Curl and Request URL that was created to execute, as you will use this later again. Then scroll down to verify the that the return Code is 200 (which means successful) and Response body stating the message "Login successful". You are logged in now.



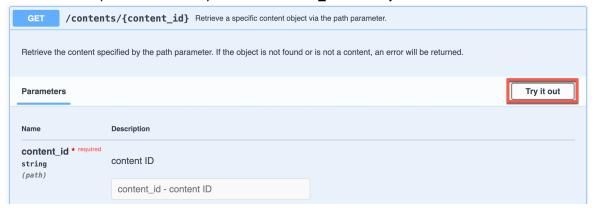
8. Now you need to retrieve the JSON data of a DX content. This is stored in WCM, so you need to use the WCM API. Go back to your SoFy sandbox and next to **WCM API Explorer** click **Open**.



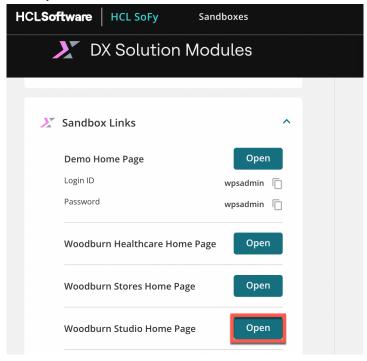
9. Scroll down to the **Content** and click **/contents/{content_id}** to open that method. Notice that this is a GET request, as you will retrieve the JSON of a content.



10. This method requires a mandatory value for content_id. Click Try it out.



11. To fetch the **content_id**, go to the Content Composer on the DX server. From your sandbox you can easily find your DX server URL (with /wps/portal). Next to **Woodburn Studio Home Page**, click **Open**.



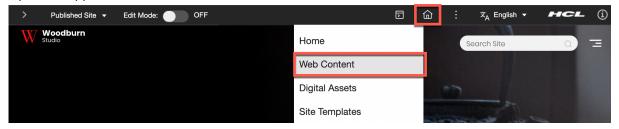
12. Then log in as Gene. Click Log in.



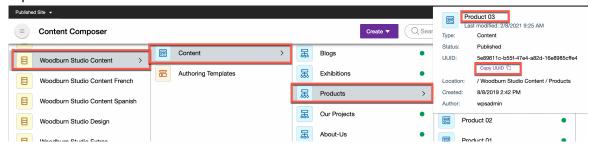
13. Then use the credentials of Gene (User ID: **ghayes**, Password: **HCL-Dem0** – if you do not have these, you may use the default administrator account with User ID: **wpsadmin**, Password: **wpsadmin**)



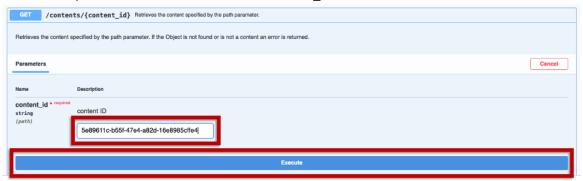
14. Open the applications menu and click Web Content.



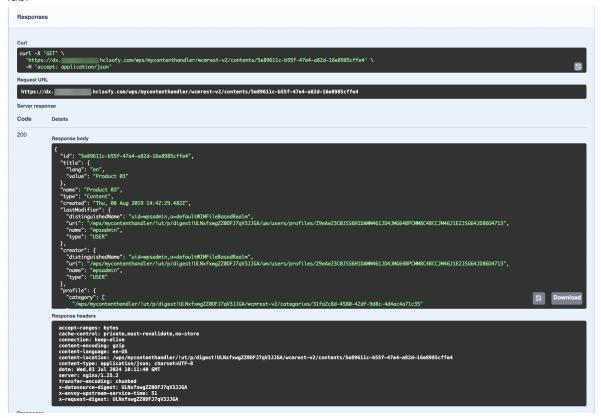
15. Scroll down and navigate to WoodBurn Studio Content - Content - Products, hover over Product 03 content (or any other content of your choice) and click Copy UUID to put the UUID into your clipboard:



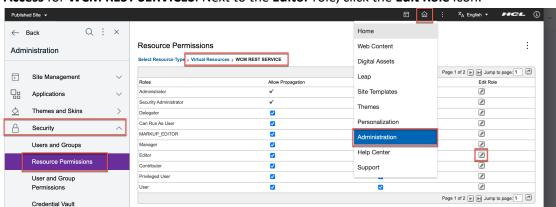
16. Enter the copied UUID of the content in the **content_id** field and click **Execute**.



17. Again check the Curl and Request URL that you will use later, and then verify under the **Responses** section, that the response code is 200 (successful again) and the JSON response of the content you retrieved. Check out the Request URL that you will use further on in the lab.



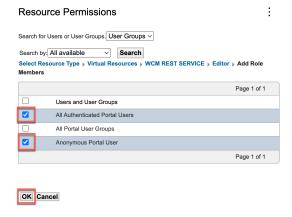
18. For some of the REST API calls, like search, you need to change the access permissions on the WCM REST SERVICE and grant the anonymous users editor access. This setting is only required to allow anonymous users use the API. It does not override the access you may have set on the actual content itself. In this lab, you will need to configure this. You need to be logged in as an administrator, e.g. Harry (hpappus/HCL-Dem0) or wpsadmin/wpsadmin, but you may also use Gene (ghayes/HCL-Dem0). In the Practitioner Studio, under Administration – Security - Resource Permissions - Virtual Resources and click Assign Access for WCM REST SERVICES. Next to the Editor role, click the Edit Role icon.



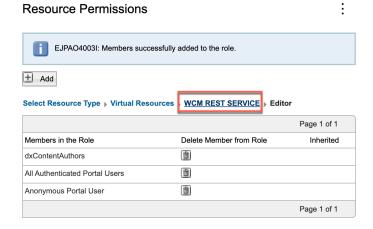
19. Click Add.



20. Select All Authenticated Portal Users and Anonymous Portal User and click OK.



21. Then go back to the virtual resource. Click WCM REST SERVICE.



22. And then **Apply** and confirm with **OK**.



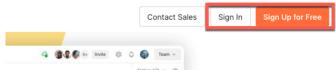
Congratulations! You have successfully logged in and retrieved an existing content in JSON format using the Experience API explorer interface!

Part 2: Use Experience API Externally

In this part, you will use an external application, in this case Postman, to login into the DX Experience API and retrieve any DX content as JSON. By running this in Postman, you should get a good idea how you may use the Experience API in any other external application.

Postman is an API platform for building and using APIs. Postman simplifies each step of the API lifecycle and streamlines collaboration so you can create better APIs—faster. It gives you a good idea on how you may use the Experience APIs and allow you to use it in other applications later. You may use a free version of it in this lab.

1. You may use Postman online or use the Postman client. Access https://www.postman.com/ and click Sign Up for Free (or if you have an account Sign In).



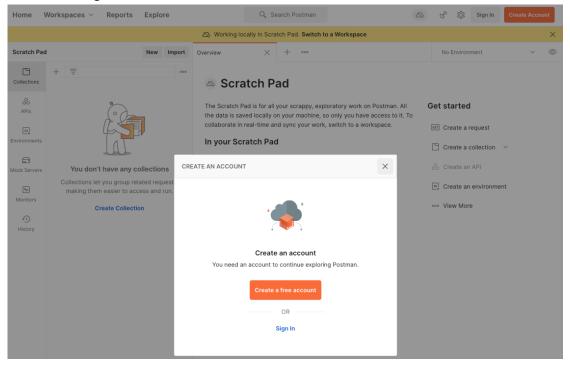
2. If you wish to install Postman, go to the following link and download **Postman app** on your desktop as per your operating system (Windows/macOS/Linux):



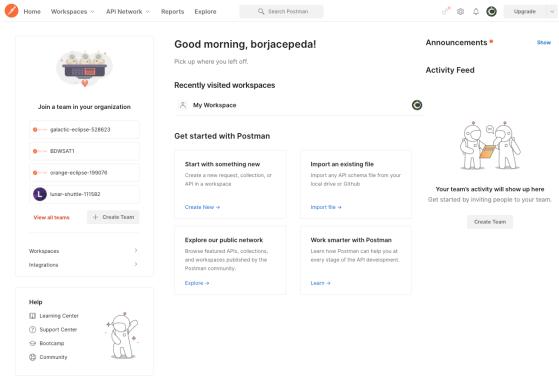
3. Go to the download folder and double-click the download executable for to install. The installation will automatically start.



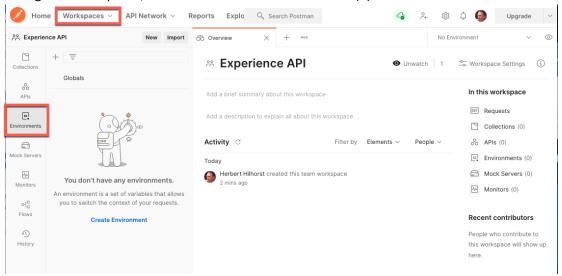
4. The Postman site and application will appear as follows. In the case of the Postman application, you can create an account, but it is not needed to complete the lab. Otherwise, close the dialog.



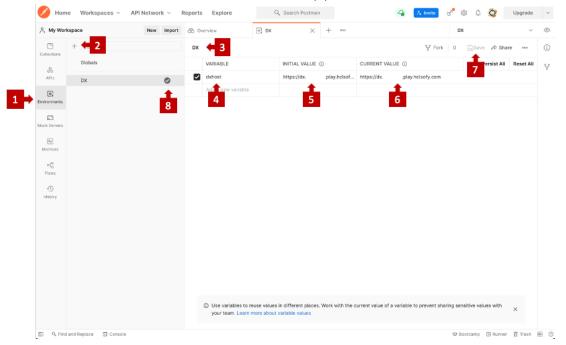
5. If you do sign up, you will see the following page after registering and logging in.



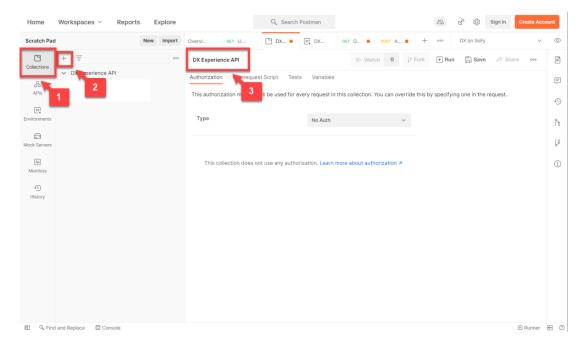
6. Now go to Workspaces, and then to the Environments tab (1).



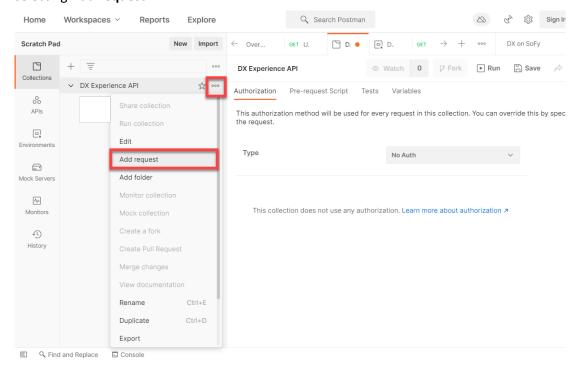
7. Here you specify the details on the environment your Postman should work with. Click + to create a new environment, as shown in step 2. Then name the environment, e.g. DX (3). Create a Variable that you will use to specify the path of the DX Explorer. Name it dxhost (4) and set its initial and current value to the URL of your DX Explorer: https://dx.sbx<replace with your sand box number>.play.hclsofy.com (5 and 6). Finally, save your environment variable by clicking Save (7) and make sure to select the Set active checkbox near the name of the variable, under Globals, to make it activated (8).



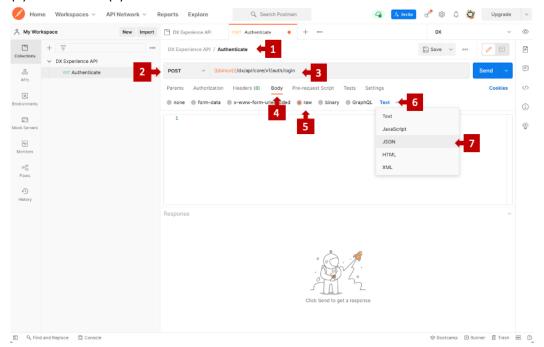
Now create a new collection that will get the sequence of requests (API calls) to manage.
 Click Collection (1), then + (2) and enter the name of the collection, e.g. DX Experience API (3). If you have any problems during the lab, you may use the downloaded file DX Experience API.postman_collection.json that you may import as a collection.



9. In a collection, you manage one or multiple requests. You want to log in first and the get the JSON of a content. Add a new request to the collection by opening the collection menu and selecting **Add request**.

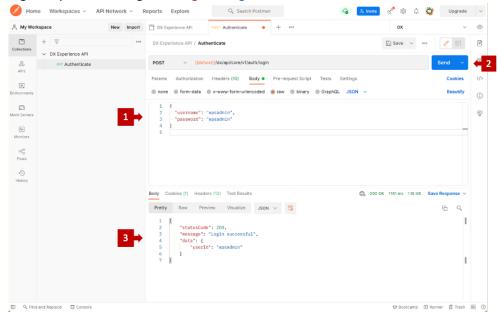


10. Then create the Authenticate request. Name it Authenticate (1). The login is a Post request, so select the POST type of request (2). Then enter the request URL using the dxhost variable you have just created, as you have found in the Explorer and used in the previous part of this lab, as following {{dxhost}}/dx/api/core/v1/auth/login (3). Go to the Body tab of the request (4). Select the raw radio button (5). Open the dropdown to select the type of input (6). Select JSON (7).

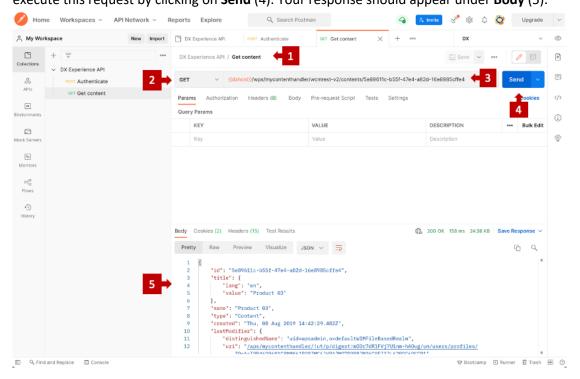


11. Enter (1) the JSON body value, like in the previous part, as
{
 "username": "wpsadmin",
 "password": "wpsadmin"

Then execute this request by clicking **Send** (2) and verify your response (3) for a successful login response message message": "Login successful":



12. Then add a new request to get the content to the same collection. Open the collection menu again and selecting Add request. Enter the name of the request as Get content (1). This is a GET request, so keep GET as type of request (2). Enter the request URL, again obtained from the Explorer, as following {{dxhost}}/wps/mycontenthandler/wcmrest-v2/contents/<replace with the same content UUID from the previous part> (3). And execute this request by clicking on Send (4). Your response should appear under Body (5).



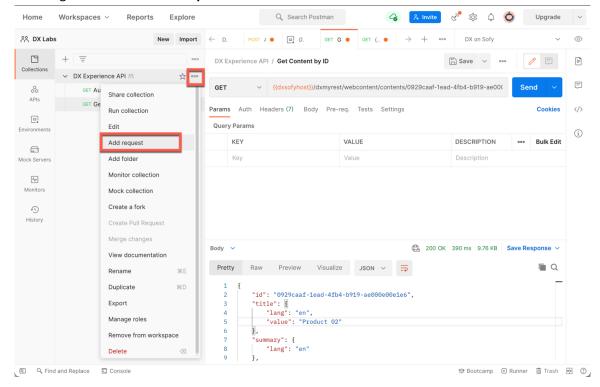
13. Verify that the execution was successful by checking the response body. You should receive the content **Product 03** in the JSON format.

Congratulations! You have now learnt how to call the experience API methods to receive content from DX in JSON format externally.

Part 3: Create new DX Content Externally using Experience API

In this part, you will create a new DX content, **Product 09**, using the Experience API externally, again using Postman.

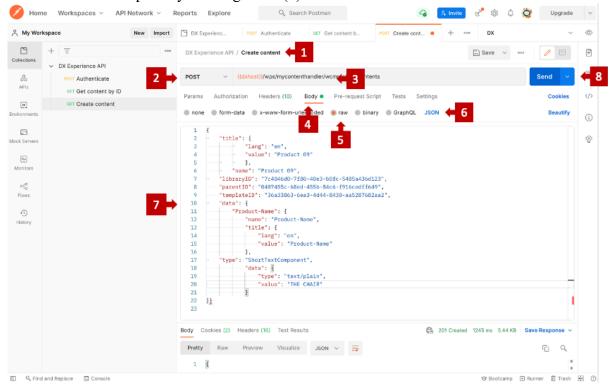
1. Add again a new request to create a new content to your current collection. Open the collection menu again and select **Add request**.



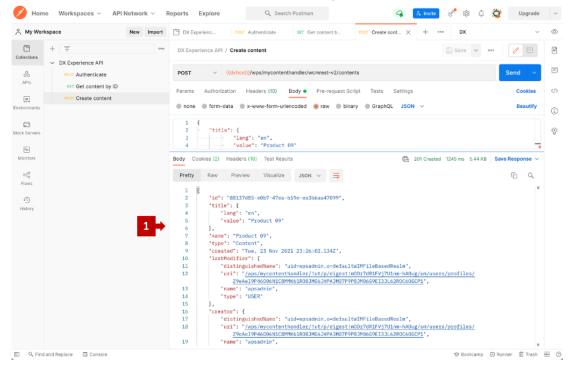
2. Then enter the details of this create content request. Name it **Create content** (1) and select the **POST** type of request (2). Then enter the request URL you saw in the first part: {{dxhost}}/wps/mycontenthandler/wcmrest-v2/contents (3). In the **Body** tab (4), select the input type as **raw** with the radio button (5). Select the **JSON** input type (6). Enter the JSON below to create a new content, using the same template as of the **Product 03** content fetched above and using the same site area with new name **Product 09** and new **Product-Name** short text element with value '**THE CHAIR**" (or anything else that allows you to distinguish it easily later on) (7):

```
{
"title": {
    "lang": "en",
    "" "Prc
         "value": "Product 09"
         },
     "name": "Product 09",
"libraryID": "7c4046d0-7f80-40e3-b0fc-5485a436d123", "parentID": "0407455c-68ed-455b-84c6-f916cedff649",
"templateID": "36a33863-6ea3-4d44-8430-aa5287682aa2",
"data": {
     "Product-Name": {
          "name": "Product-Name",
          "title": {
              "lang": "en",
              "value": "Product-Name"
          "type": "ShortTextComponent",
          "data": {
               "type": "text/plain",
              "value": "THE CHAIR"
}
```

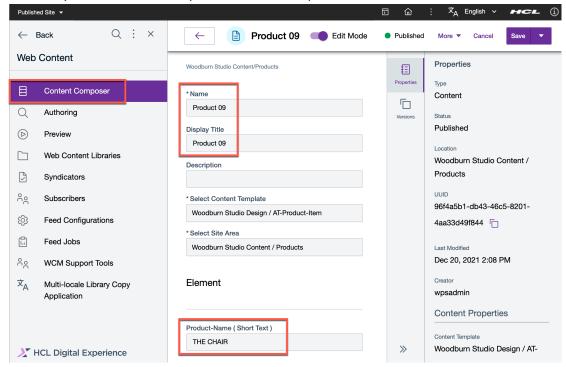
And execute this request by clicking **Send** (8).



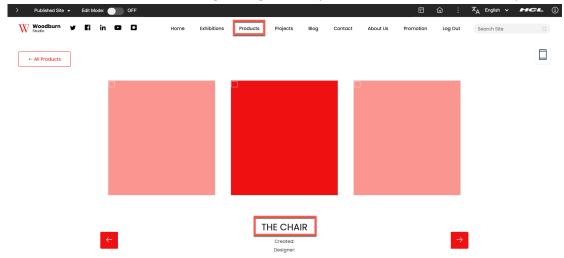
3. Verify that the execution was successful by checking the response body. You should receive the content **Product 09** in the JSON format in the Body section (1).



4. And verify in the Content Composer that this new product is added.



5. You may also check in the Woodburn Studio products page if your new product is added and how it looks like. There are no images assigned to it yet. You will add that in the next part.

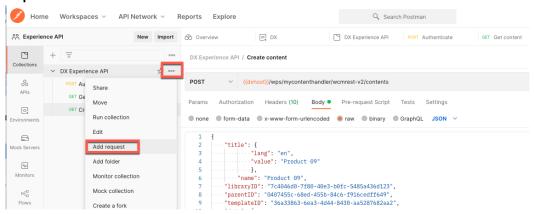


Congratulations! You have created new content on the DX server, externally, using the Postman application.

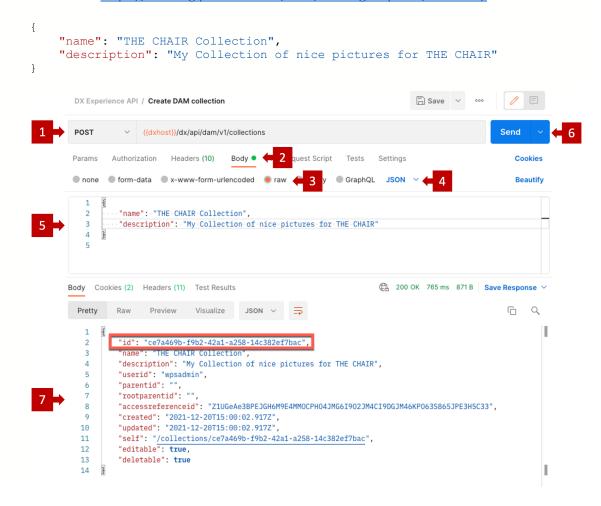
Part 4: Upload Image to DAM and Add to Web Content

In this part of the lab, you will use the Digital Asset Management API or short, DAM API, to create a new collection and upload an image to the collection. Then you will use the WCM V2 API again to add the image to the content you created in the previous part. And learn how to reuse this collection of API calls in any programming language.

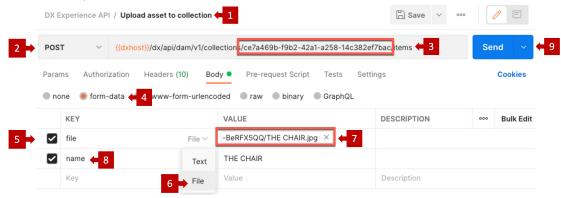
1. Add a new request to create this Collection first. Open the collection menu and select **Add** request.



2. Then enter the details to create the new Collection. Name it Create DAM collection. Select the POST type of request. Enter the request URL that you can find using the DAM API Explorer: {{dxhost}}/dx/api/dam/v1/collections. In the Body tab (2), select the input type as raw (3) from the radio button. Select the JSON (4) input type. Enter the JSON below to create a new Collection with your name and description of choice, e.g. with THE CHAIR in the name as shown (5). Click Send (6) and check the response JSON with the id of your new DAM collection (7). Copy this id, as you need it in the next step. You could also put this into a variable and use this later. This allows you further automation. More details on using variables in https://learning.postman.com/docs/sending-requests/variables/.



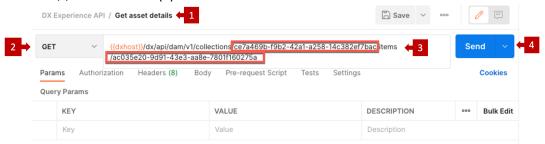
3. Now upload an image to your new collection to be used the content you have created. Add a new request. Open the collection menu again and select **Add request**. Then enter the details to create the new request. Name it **Upload asset to collection** (1). Select the **POST** type of request (2). Enter the request URL using the **id** provided in the previous step: {{dxhost}}/dx/api/dam/v1/collections/<Your DAM collection ID>/items (3). In the Body tab, select the form-data input type, as this allows you to select the different values easily (4). Then add the key-value pair for the **file** (5), select the type **File** (6), and use **Select Files** to select the picture of your choice from your workstation. You may use the image from the lab resources you have downloaded. (7). Create a new key-value pair for the **name** (8) of the asset to be uploaded to the collection. Click **Send** (9).



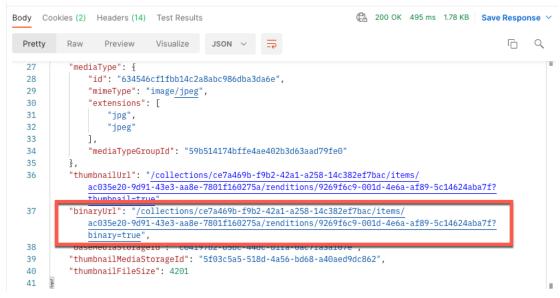
4. Then copy the id of the uploaded asset from the JSON in the response. You will use this for your content you will then update.

```
Body Cookies (2) Headers (11) Test Results
                                                                          200 OK 937 ms 1.18 KB Save Response V
                                                                                                                Q
  Pretty
           Raw
                   Preview
                              Visualize
                                           JSON
                                                                                                           1 ~ {
            "isSuccess": true,
            "errorMessage": null,
    4
             mediaInfo"
   5
                "id": "ac035e20-9d91-43e3-aa8e-7801f160275a'
    6
                "name
                "mediaTypeId": "634546cf1fbb14c2a8abc986dba3da6e",
    8
                "userId": "wpsadmin",
                "size": 42428,
   10
                "version": 1.
                "metadata": null,
   11
   12
                "title": null,
```

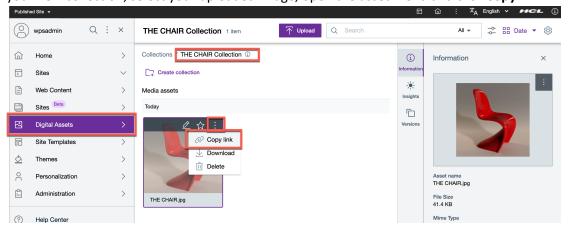
5. You then need to get the image details to add it to your new content. You can get the details from the response JSON. Open the collection menu again and select **Add request**. Then enter the details to create the new request. Name it **Get asset details** (1). Select the **GET** type of request (2). Enter the request URL using the **collection id** and asset id from the previous step: {{dxhost}}/dx/api/dam/v1/collections/<Your DAM collection ID>/items/<Your asset id> (3) and click **Send** (4).



6. At the bottom of the JSON response, you will find a property called "binaryUrl". This is the URL of your image. You will notice that the hostname and the DAM API context are missing in that "binaryURL". Therefore, you will have to add {{dxhost}}/dx/api/dam/v1/ to make it a working URL. Copy this.



7. Another way is to get the image URL is to use the **Digital Assets** in the Practitioner Studio. In your new collection, select your uploaded image, open the asset menu and click **Copy link**.

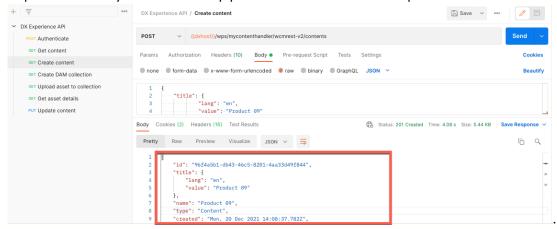


8. Then add a new request to update your previously created content. Open the collection menu again and select **Add request**. Name it **Update content**. Select the **PUT** type of request and enter the request URL using the ID of the content:

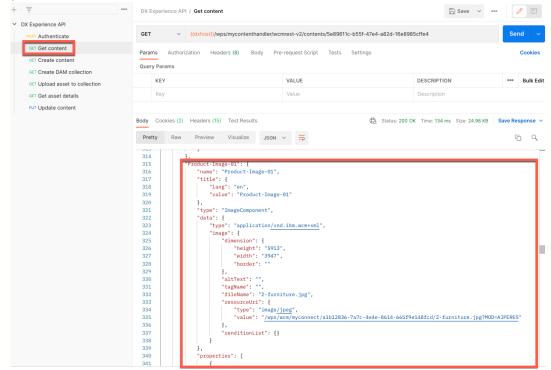
{{dxhost}}/wps/mycontenthandler/wcmrest-v2/contents/<UUID of content to be updated> (1). In the Body tab (2), select the input type as raw from the radio button (3) and select the JSON input type (4).



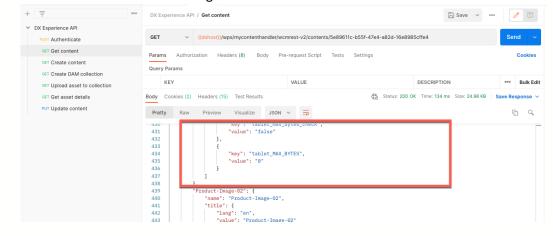
9. Then you need to create the right JSON to update your existing content. From your **Create content** request, copy the full Body response JSON and put that into the **Update content** request JSON entry. This was the top part of the Create content response.



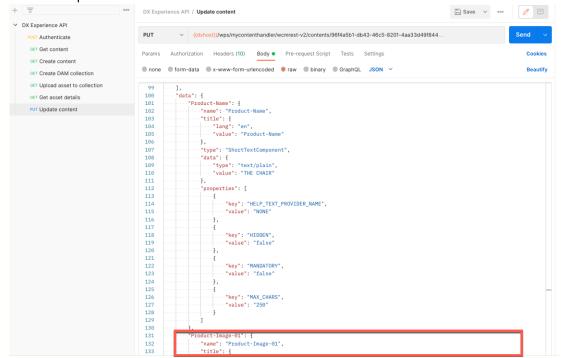
10. Then from the Get content Body response, just get the **Product-Image-01** data entry. Here you see where it starts:



11. And it ends where Product-Image-02 starts:



12. Copy this part and insert this after the **Product-Name** data entry in your new **Update content** request:



13. Then update the file name and resourceURI from

```
"fileName": "2.1-furniture.jpg",
    "resourceUri": {
        "type": "image/jpeg",
        "value": "/wps/wcm/myconnect/c6b1f550-16ce-4dd5-9ff4-ea996ce4e88f/2.1-
furniture.jpg?MOD=AJPERES"
    },
```

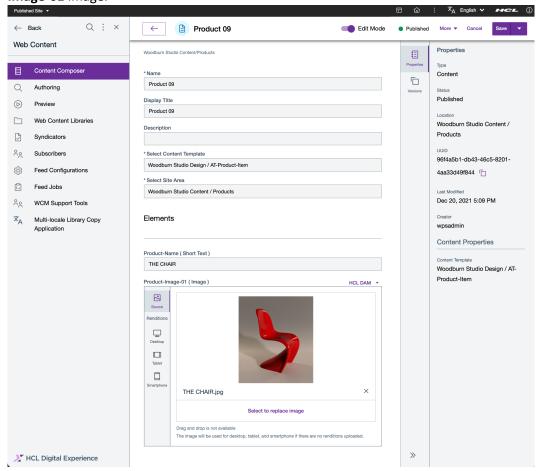
14. With the details from your image file.

```
"fileName": "<name of your file, e.g. THE CHAIR.JPG",
"resourceUri": {
    "type": "image/jpeg",
    "damID": "ml:<PASTE HERE THE ASSET ID FROM THE RESPONSE IN STEP 2>",
    "value": "<PASTE HERE THE IMAGE LINK COPIED FROM THE DAM, or from the Get asset details preceded with your host {{dxhost}}/dx/api/dam/v1/>"
    },
```

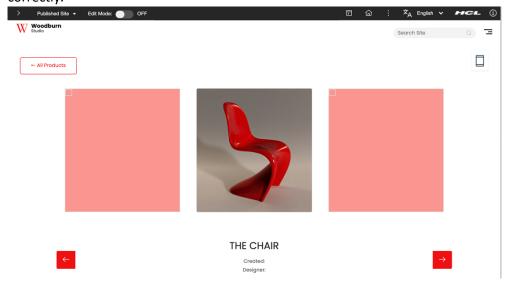
15. And click **Send** to execute.

```
□ Save ∨ ···· // □
DX Experience API / Update content
         V {{dxhost}}/wps/mycontenthandler/wcmrest-v2/contents/96f4a5b1-db43-46c5-8201-4aa33d49f844
PUT
Params Authorization Headers (10) Body • Pre-request Script Tests Settings
■ none ■ form-data ■ x-www-form-urlencoded ■ raw ■ binary ■ GraphQL JSON ∨
                                                                                                                            Beautify
100
           "data" {
              "Product-Name": {
                 ··"name": ·"Product-Name",
··"title": ·{
102
103
                  "lang": "en",
"value": "Product-Name"
105
106
                   "type": "ShortTextComponent",
107
                  "data": {
-----"type": -"text/plain",
-----"value": "THE CHAIR"
109
110
111
112
                   "properties": [
                      113
114
115
                         ··"value": ·"NONE"
116
117
                         ··"key": ·"HIDDEN",
118
                      "key": "HIDDEN ,
119
120
121
                      122
                        ··· "value": "false"
123
124
                     - },
125
126
                         ·· "key": · "MAX_CHARS",
                        ···"value": "250"
127
128
129
130
                 roduct-Image-01": {
131
132
                   "name": "Product-Image-01",
                   "title": {
----"lang": --en",
133
134
135
                      "value": "Product-Image-01"
136
                   "type": "ImageComponent",
137
                   "data": {
138
139
                      "type": "application/vnd.ibm.wcm+xml",
                      "image": {
140
                         141
142
143
144
145
146
                           "altText": "",
                          "tagName": "",
"fileName": "THE CHAIR.jpg",
147
148
                           "resourceUri": {
149
150
151
                               "value": " {{dxhost}}/dx/api/dam/v1/collections/ce7a469b-f9b2-42a1-a258-14c382ef7bac/items/
152
                                  ac035e20-9d91-43e3-aa8e-7801f160275a/renditions/9269f6c9-001d-4e6a-af89-5c14624aba7f?
                                  binary=true"
153
```

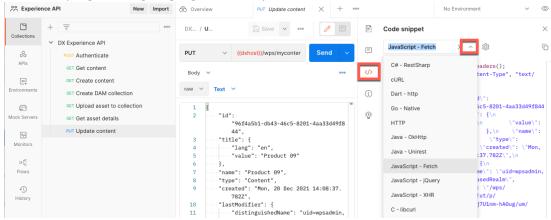
16. Then check if your content is updated correctly in the Content Composer. Edit Woodburn Studio Content -> Content -> Products -> Product 09 and you should see the added Product-Image-01 image.



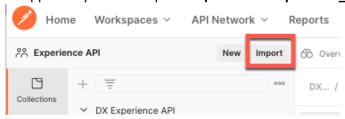
17. You may also check on the WoodBurn Studio Products page again to see if it shows there correctly.



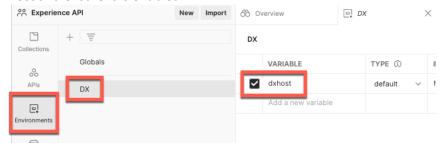
18. Finally, you may use your collection of API call in any code. For that open the Code and select the programming language in which you want to use this.



19. Finally, if you have any issues in building this collection, you may import the lab file you unzipped on your Desktop: **DX Experience API.postman_collection.json**.



20. And check the **Environment** variable **DX** – **dxhost** with the correct value of your DX server host and ensure it is enabled.



Congratulations! You have successfully used the DAM API to create a new collection and upload an image to it. And then use the WCM V2 API again to add this image into an existing content. You also may now use it in any code.

Conclusion

In this lab, you learned to use the Experience API Explorer to discover and try the APIs delivered with HCL Digital Experience. You applied this to two APIs that allowed you to log in and then retrieve a DX content item in JSON format.

You then learned how to use an external application, in this case Postman, to retrieve the same DX content item by calling the DX Experience API methods. You created a new DX content by accessing the DX server using the Postman application and finally used the DAM API to upload a new image and use that in a Web Content, again using the Experience APIs. And you learned how you may easily code this in any programming language.

This may give you a good start to migrate any existing content into HCL Digital Experience and reuse it in any touchpoint.

You may use the Help Center to learn more on the Experience APIs using https://opensource.hcltechsw.com/digital-

experience/latest/extend dx/apis/hcl experience api.

This gives more information to all the different APIs, like the GraphQL:

https://opensource.hcltechsw.com/digital-

experience/latest/extend dx/apis/hcl experience api/openapi example API calls.

It also gives access to a sample application to show developers how the HCL Experience API can be used to build compelling user interfaces using modern technologies. The core UI frameworks being used in the Sample Content UI are React and Redux. You can try the Sample Content UI implementation using: https://opensource.hcltechsw.com/digital-experience/latest/extend dx/apis/hcl experience api/sample content ui/

Resources

Refer to the following resources to learn more:

- **HCL Digital Experience Home https://hclsw.co/dx**
- HCL Digital Experience on HCL Solutions Factory (SoFy) https://hclsofy.com/
- HCL Software https://hclsw.co/software
- **HCL Product Support https://hclsw.co/product-support**
- HCL DX Product Documentation https://hclsw.co/dx-product-documentation
- HCL DX Support Q&A Forum https://hclsw.co/dx-support-forum
- HCL DX Video Playlist on YouTube https://hclsw.co/dx-video-playlist
- HCL DX Product Ideas https://hclsw.co/dx-ideas
- HCL DX Product Demos https://hclsw.co/dx-product-demo
- HCL DX Did You Know? Videos https://hclsw.co/dx-dyk-videos
- HCL DX GitHub https://hclsw.co/dx-github
- HCL DX Web Developer Toolkit https://github.com/HCL-TECH-SOFTWARE/WebDevToolkitForDx

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